

# Markov Chains

IIIT Delhi

*praveshb@iiitd.ac.in*

November 16, 2016

# Checkout Counter Model

- ▶ Discrete time  $n = 0, 1 \dots$
- ▶ Customer Arrivals: Bernoulli( $p$ ), geometric interarrival
- ▶ Customer Service times: Geometric( $q$ )
- ▶ State  $X_n$ : number of customers at time  $n$ .

# Finite State Markov Chains

- ▶  $X_n$ : state after  $n$  transitions
- ▶ Each state belongs to finite set,  $1, 2 \dots m$
- ▶ Markov property: given current state, the past does not matter

$$p_{ij} = \mathbf{P}(X_{n+1} = j \mid X_n = i)$$

$$p_{ij} = \mathbf{P}(X_{n+1} = j \mid X_n = i, X_{n-1}, \dots, X_0)$$

- ▶ Model specifications
  - Identify the possible states
  - Identify the possible transitions
  - Identify the transitions probabilities

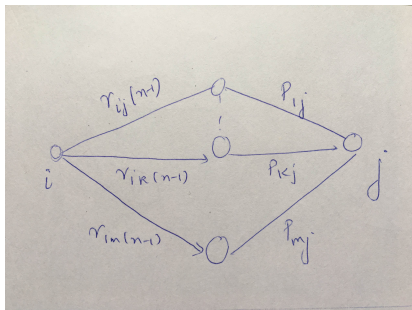
# $n$ -step transition probabilities

- ▶ State occupancy probabilities, given initial state  $i$

$$r_{ij}(n) = \mathbf{P}(X_n = j \mid X_0 = i)$$

- ▶ Key recursion:  $r_{ij}(n) = \sum r_{ik}(n-1)p_{kj}$
- ▶ With random initial state

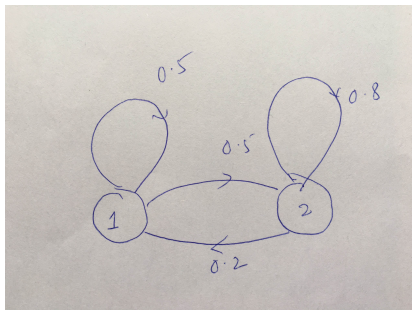
$$\mathbf{P}(X_n = j) = \sum_{i=1}^m \mathbf{P}(X_0 = i)r_{ij}(n)$$



# An Example

A wireless packet communications channel suffers from clustered errors. That is, whenever a packet has an error, the next packet will have an error with probability 0.9. Whenever a packet is error free, the next packet is error free with probability 0.99. When  $X_n = 1$  if the  $n^{\text{th}}$  packet has an error; otherwise,  $X_n = 0$ . Sketch the chain and find the transition probability matrix.

## Example 2



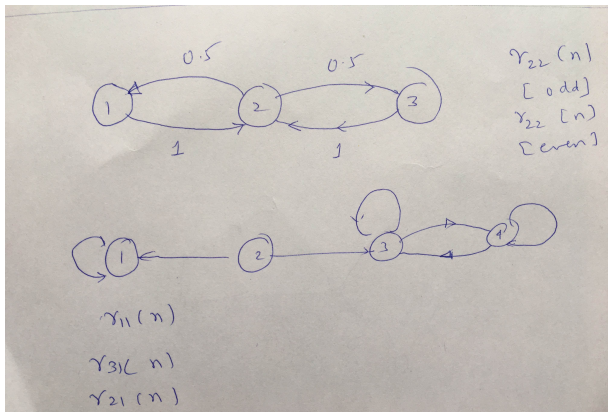
# Chapman-Kolmogorov Equations

For a finite Markov chain with transition matrix  $\mathbf{P}$ , the  $n$  step transition matrix is

$$\mathbf{P}(n) = \mathbf{P}^n \quad (1)$$

# Generic Convergence Questions

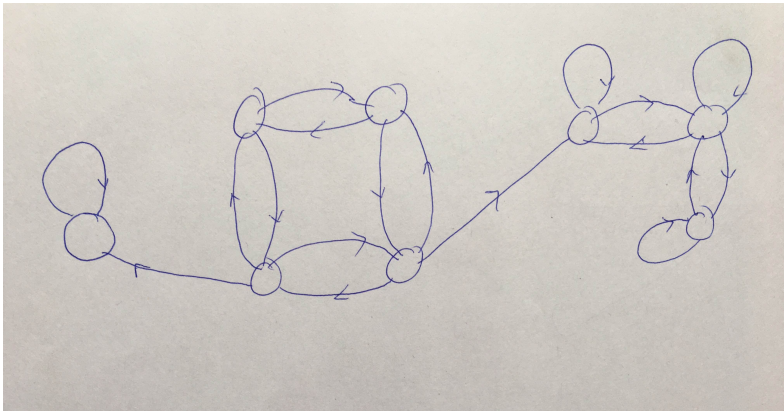
- ▶ Do the  $r_{ij}(n)$  converge to  $\pi_j$  (independent of  $i$ ).
- ▶ Does the limit depends on the initial state?





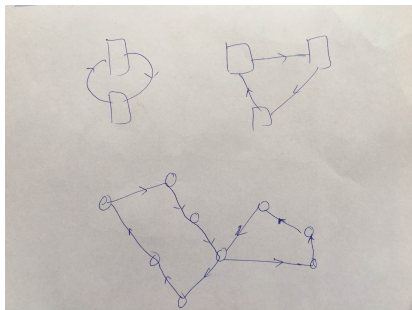
# Recurrent and Transient States

- ▶ State  $i$  is recurrent, if: starting from  $i$ , and from wherever you can go, there is a way of returning to  $i$
- ▶ If not recurrent, called transient.
- ▶ Recurrent Class: Collection of recurrent states that communicate with each and with no other state.



# Periodic States

- ▶ The states in a recurrent class are periodic if they can be grouped into  $d > 1$  groups so that all transitions from one group lead to the next group.
- ▶ Self transition is not periodic.



# Steady State Probabilities

- ▶ Do the  $r_{ij}(n)$  converge to  $\pi_j$ ?
- ▶ Yes, if:
  - recurrent states are all in a single class, and,
  - Single recurrent class is not periodic
- ▶ Assuming, yes, start with from key recursion

$$r_{ij}(n) = \sum r_{ik}(n-1)p_{kj}$$

- ▶ Take limit  $n \rightarrow \infty$

$$\pi_j = \sum \pi_k p_{kj}$$

- ▶ additional equation  $\sum \pi_j = 1$

# Birth Death Process