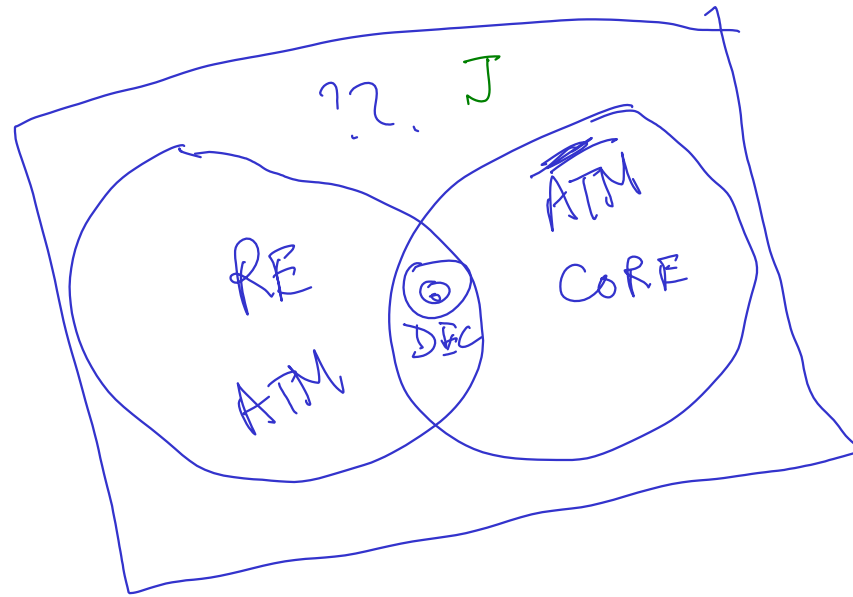


# CSE322 Theory of Comput. (L22)



$P1 \leq P2$

- (A) Construct a decider (recognizer) for  $P1$  assuming access to a decider (recognizer) for  $P2$
- (B) Since  $P1$  is undec. (unrecog.), so should be  $P2$ .

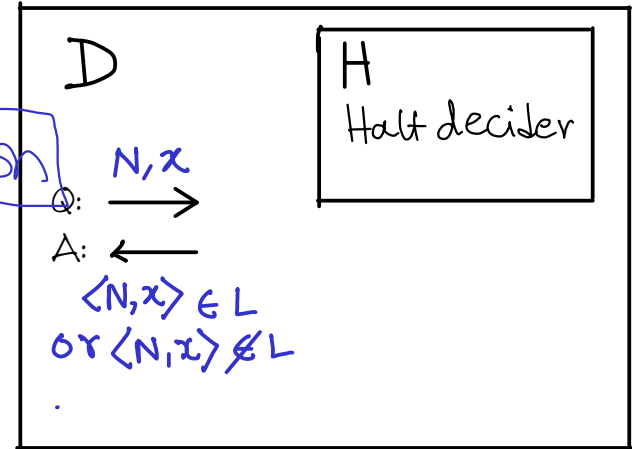
Another proof of HALT is undecidable.  $M, w$

# A-TM $\leq$ HALT using a Turing reduction

Level 1: Proof by contradiction.

Suppose H can decide HALT.

Construct decider D for A-TM.



D can call H on any  $\langle N, x \rangle$ .

$D(\langle M, w \rangle)$ : // Does M accept w?

1. Run H on  $\langle M, w \rangle$

2. If H accepts  $\langle M, w \rangle$  //  $M(w)$  halts  
run M on w and do what M does

3. If H rejects  $\langle M, w \rangle$  //  $M(w)$  doesn't halt

D rejects

Claim: D decides A-TM

**Thm.** If HALT is decidable,  
 then A-TM is decidable.

**Corollary.** Using the undecidability of A-TM, HALT is undecidable.

$D(\langle M, w \rangle)$ : // Does M accept w?

1. construct  $M'$ : copy of M  
 but changed to loop on q-rej

2. Run H on  $\langle M', w \rangle$

3. If H accepts  $\langle M', w \rangle$  //  $M'$  halts on w

D accepts

3. If H rejects  $\langle M', w \rangle$  //  $M'$  doesn't halt on w  
loops or rejects

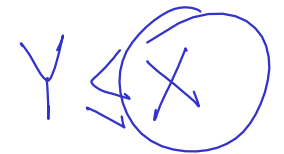
D rejects.

$\equiv M(w)$   
 loops or rejects

# Prove by Turing Reduction

$$P1 \leq_T P2 \quad P2 \leq_T P3 \quad \Rightarrow \quad P1 \leq_T P3 \quad \left. \vphantom{P1 \leq_T P2} \right\} \text{transitive}$$

Given decider for X, construct decider for Y



Given recognizer for W, construct recognizer for Z



...

Useful for proving that ...

\* X is undecidable (when Y is known to be undecidable)

\* W is not recog. (when Z is known to be not recognizable)

\* If X is decidable then Y is decidable.

\*

$$E\text{-TM} = \{ M : L(M) = \{\} \}$$

Does this browser EVER correctly display any webpage?

From  $M$  and  $w$ , construct  $M_w$  s.t.  $\langle M, w \rangle$  is in  $A\text{-TM}$  iff  $M_w$  is not in  $E\text{-TM}$ .

$M_w(z)$ :

1. If  $z \neq w$ , reject

2. If  $z = w$ , simulate  $M$  on  $w$  (accept, reject accordingly)

$M$  accepts  $w$  iff  $L(M_w) \neq \{\}$

$L(M_w) = \{\}$  iff  $M$  does not accept  $w$

$L(M_w) = \{w\}$  iff  $M$  accepts  $w$   $M_w$  rejects every other string

$A\text{-TM} \leq_T E\text{TM}$

(A) Given decider  $E$  for  $E\text{-TM}$ , create decider  $D$  for  $A\text{-TM}$ .

$D(\langle M, w \rangle)$ :

1. Create  $M_w$  using  $M$  and  $w$

2. Run  $D_{ETM}(\langle M_w \rangle)$ .

3. If  $D_{ETM}$  accepts:  $D$  rejects.

4. If  $D_{ETM}$  rejects:  $D$  accepts.

Q: What does this say about  $E\text{-TM}$ ?

Q: Given decider  $E$  for  $E\text{-TM}$ , create decider  $D$  for complement of  $A\text{-TM}$ .

Ex:  $A\text{TM} \leq E\text{TM}$

$L(M_w) \neq \{\}$

$E\text{-TM} = \{ M : L(M) = \{\} \}$  is undecidable

Level-1: We will prove this by contradiction and reduction, <sup>from A-TM</sup>  
Specifically, we will construct a decider  $D$  for A-TM assuming the existence of a decider  $E$  for E-TM.

Level-2: Consider the following TM.

$D(\langle M, w \rangle)$ :

1. Create encoding of a TM  $M_w$  from  $M$  and  $w$  as follows:  
 $M_w(z)$ :

1. If  $z \neq w$ , reject

2. If  $z = w$ , simulate  $M$  on  $w$  (accept, reject accordingly)

2. Run  $E(\langle M_w \rangle)$

3. If  $E$  accepts  $\langle M_w \rangle$ ,  $D$  rejects  $\langle M, w \rangle$

4. Else,  $D$  accepts  $\langle M, w \rangle$

Claim: If  $M$  accepts  $w$ ,  $L(M_w) = \{w\}$ . Else,  $L(M_w) = \{\}$ .

// Add brief justification for claim...

Claim:  $D$  is a decider for A-TM.

// Add justifications: (i)  $D$  is a decider (ii)  $L(D) = A\text{-TM}$

Since A-TM is undecidable,  $E$  cannot exist. Hence, E-TM is undecidable.

$$EQ-TM = \{ \langle M, N \rangle : L(M) = L(N) \}$$

$$ETM \leq_T EQTM$$

Does your quicksort implementation match my implementation?

Level-1: Proof by reduction from E-TM. (equivalently, reducing E-TM to EQ-TM)

Level-2:



DET M ( $\langle M \rangle$ ):

1. Construct DET M N

s.t. N rejects

every string

$L(N) = \{\}$

2. Run DET M ( $\langle M, N \rangle$ ),

3. If DET M

4. " "

Suppose you have a decider for EQ-TM.

That is, ... some TM (err... algorithm)

which takes M1 and M2 and decides (yes/no)

if  $L(M1) = L(M2)$ . (How) Can you use it

to decide if  $L(T) = \{\}$  for ANY given TM T?

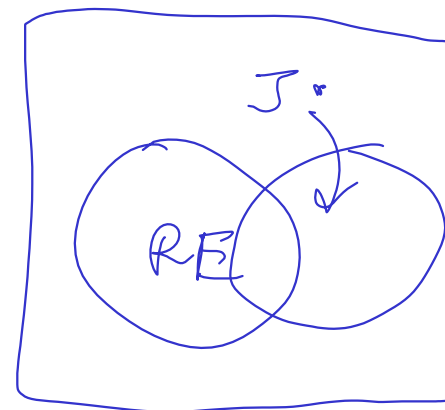
$\rightarrow L(M) = L(N) = \{\}$

accepts : DET M accepts

rejects : " rejects

$\hookrightarrow L(M) \neq L(N) = \{\}$

5.12  $J = \{ w : w=0x \text{ for some } x \text{ in } \text{ATM} \text{ or } w=1x \text{ for some } x \text{ in } \text{ATM-complement} \}$



Show that  $J$  is not in RE or coRE. Assume  $J \in \text{RE} \Rightarrow \overline{\text{ATM}} \in \text{RE} \#$

$$\overline{\text{ATM}} \leq_{R_J} J \Rightarrow J \notin \text{RE}$$

1. Reduce  $\overline{\text{ATM}}$ -complement to  $J$ . What does this prove?

$\overline{\text{RATM}} (\langle \bar{M}, w \rangle) : // \text{ if } M \text{ accepts } w, \text{ reject}$   
 $// \text{ " } M \text{ doesn't accept } w, \text{ accept.}$

x { Run  $R_J(0y) \rightarrow y \in \text{ATM}$   
 If  $R_J$  accepts  $0y$ , reject  
 If " rejects " , accepts . // If  $R_J$  loops on  $0y \Rightarrow y$  should be accepted.  
 Run  $R_J(1y) \rightarrow y \in \overline{\text{ATM}}$   
 If  $R_J$  accepts ,  $\overline{\text{RATM}}$  accepts  
 " " rejects " rejects .

5.12  $J = \{ w : w=0x \text{ for some } x \text{ in ATM or } \overline{\text{ATM}} \leq \overline{J}$   
 $w=1x \text{ for some } x \text{ in ATM-complement} \}$

Show that  $J$  is not in RE or coRE.

$$\overline{J} = \left\{ w : \begin{array}{l} 1x \text{ where } x \in \text{ATM} \\ \text{or } 0x \text{ where } x \in \overline{\text{ATM}} \end{array} \right\}$$

$$\text{ATM} \leq J \Rightarrow \text{ATM} \in \text{RE} \quad \#$$

$$\text{Let } J \in \text{coRE} \Rightarrow \overline{J} \in \text{RE}$$

2. What is J-compl? How to prove that  $J$  is not in coRE?

$\therefore J \notin \text{coRE}$

Given  $R\overline{J}$  for  $\overline{J}$ , construct  $R\overline{\text{ATM}}$  for  $\overline{\text{ATM}}$ .

def  $R\overline{\text{ATM}}(\langle M, w \rangle)$ :

Call  $R\overline{J}(0y)$

If  $R\overline{J}(0y)$  accepts:  $y \in \overline{\text{ATM}}$ ,  $R\overline{\text{ATM}}$  accepts  
 " rejects:  $R\overline{\text{ATM}}$  rejects.